Astravane · Zinteli Ltd

Astravane — Terms of Use

Version 1.0 · Effective 19 November 2026

These terms are an agreement between you and Zinteli Ltd ("Zinteli", "we", "us") about your use of Astravane: Space Shooter, our game for iPhone, iPad and Android ("the game"). Please read them carefully. **They say that Zinteli accepts no liability of any kind for your use of the game**, to the fullest extent the law allows.

1. Accepting these terms

By downloading, installing or playing the game you accept these terms. If you do not accept them, do not play the game, and uninstall it. If you are not old enough to accept these terms where you live, a parent or guardian must accept them for you.

2. Your licence to play

We grant you a personal, non-exclusive, non-transferable and revocable licence to play the game on devices you own or control, for your own entertainment, in line with these terms and the terms of the app store you obtained it from. You must not copy, modify, sell, sub-license or distribute the game, or reverse-engineer or decompile it, except where the law allows this despite this restriction. The fonts and other third-party components in the game are used under their own licences, which are listed in the game under Settings, Credits & Licenses, and which these terms do not override.

3. In-app purchases and items in the game

- **Optional.** Every level of the game can be played without paying. Ships, shields, credit packs, revive cores, the Credit Doubler and the Fleet Bundle are optional purchases.
- **Made through the stores.** Purchases are made through the Apple App Store or Google Play, under their terms, at the price the store shows you before you buy.
- **A licence, not property.** Ships, shields, credits, revive cores and other items in the game are a licence to use content in the game. They have no monetary value, cannot be exchanged for money or for anything outside the game, and cannot be sold or transferred.
- **Used up.** Credits and revive cores are used up when you spend them.
- **Refunds.** Refunds are handled by Apple or Google under their own refund policies. Nothing in these terms affects your rights as a consumer.

4. Your progress and backups

Your progress is stored on your device. If you delete the game, or lose or reset your device, your progress is lost unless you have a backup. Backups are optional, are stored in your own cloud account, and are your responsibility. Zinteli cannot see, recover or restore your progress or your backups.

5. Fair play

Do not cheat, hack or modify the game, its save data or its backups, and do not use the game in any way that breaks the law or harms anyone. We may stop providing the game, or updates, to anyone we believe is misusing it, where we are able to.

6. Other services

The game works with services that Zinteli does not control, including:

- the Apple App Store and Google Play;
- Apple iCloud Drive, Google Drive and Microsoft OneDrive, and their sign-in services.

We are not responsible for those services, for their availability or security, or for anything they do with your information. Your use of them is governed by their own terms and policies.

7. No warranty

The game is provided "as is" and "as available". To the fullest extent permitted by law, Zinteli gives no warranty, representation or guarantee of any kind, whether express or implied. In particular, it gives none that:

- the game will meet your expectations;
- it will be available, uninterrupted or free of errors or harmful code;
- any progress, purchase, item or backup will be saved, kept, delivered or restored.

8. No liability

You play the game entirely at your own risk. To the fullest extent permitted by law, Zinteli and its directors, employees, contractors and suppliers accept no liability whatsoever, and no responsibility of any kind, whether in contract, tort (including negligence), breach of statutory duty or otherwise. This covers any loss or damage of any kind arising out of or in connection with:

- the game, its use or misuse, or your inability to use it;
- any lost progress, item, credit, purchase or backup;
- any other service;
- these terms.

This includes any direct, indirect, special or consequential loss, even if we had been told that it was possible. By playing the game you accept this exclusion of liability.

9. What these terms do not exclude

Nothing in these terms excludes or limits any liability that cannot be excluded or limited by law, including:

- liability for death or personal injury caused by negligence;
- liability for fraud or fraudulent misrepresentation;

- any right you have as a consumer that the law of the country where you live does not allow to be waived.

Where the law does not allow a part of sections 7 and 8 to apply in full, that part applies to the fullest extent the law allows.

10. Changes, and ending your use

We may change the game, or stop offering it, at any time. We may update these terms: the new version applies from the date shown on this page, and if you keep playing after that you accept it. You may stop playing at any time by uninstalling the game. Sections 3 to 9 and 11 to 13 continue to apply after you stop.

11. App stores

These terms are between you and Zinteli only. Apple and Google are not parties to them. They are not responsible for the game or its content, for maintaining or supporting it, or for any claim relating to it. If you obtained the game from the Apple App Store, Apple's Licensed Application End User License Agreement also applies to your use of it, and Apple and its subsidiaries are third-party beneficiaries of these terms who may enforce them against you. Where these terms conflict with the minimum terms your app store requires, the store's terms apply to that extent.

12. General

If any part of these terms is found to be unenforceable, the rest of them still applies. If we do not enforce any part of these terms straight away, we may still enforce it later. These terms are governed by the law of England and Wales, and the courts of England and Wales have non-exclusive jurisdiction over any dispute about them. If you live elsewhere, you keep the protection of any mandatory law of the country where you live.

13. Contact

Zinteli Ltd · info@zinteli.com · zinteli.com/contact?product=astravane